

### **Pattern Recognition**

# Approximating class densities, Bayesian classifier, Errors in Biometric Systems

B. W. Silverman, Density estimation for statistics and data analysis. London: Chapman and Hall, 1986.

http://www.acsu.buffalo.edu/~tulyakov/papers/tulyakov\_2009\_CyberSecurity\_Biometrics.pdf



# **Bayesian classification**

- Suppose we have 2 classes and we know probability density functions of their feature vectors. How some new pattern should be classified?
- Bayes classification rule: classify x to the class  $w_i$  which has biggest posterior probability  $P(w_i \mid x)$

$$P(w_1 | x) > P(w_2 | x)$$
?  $w_1$ :  $w_2$ 

Using Bayes formula, we can rewrite classification rule:

$$p(x|w_1)P(w_1) > p(x|w_2)P(w_2)$$
?  $w_1 : w_2$  likelihood prior





### Estimating probability density function.

• Parametric pdf estimation: model unknown probability density function  $p(x | w_i)$  of class  $w_i$  by some parametric function  $p_i(x;\theta)$  and determine parameters based on training samples.

Example: Gaussian function  $p(x; \mu) = \frac{1}{(2\pi)^{l/2}} e^{-\frac{1}{2}(x-\mu)^2}$ 

- Non-parametric pdf estimation:
  - 1. Histogram
  - 2. K nearest neighbor
  - 3. Kernel methods (Parzen kernels or windows)

$$\hat{p}(x) = \frac{1}{N} \sum_{i=1}^{N} \left( \frac{1}{h} \varphi \left( \frac{x_i - x}{h} \right) \right)$$
 is the number of training samples

4. Other methods (estimating cumulative distribution function first, SVM density estimation, etc.)

### **Estimating kernel width**

- Non-parametric pdf estimation:
  - Fixed kernels:

$$\hat{p}(x) = \frac{1}{N} \sum_{i=1}^{N} \left( \frac{1}{h} \varphi \left( \frac{x_i - x}{h} \right) \right)$$

• Adaptive kernels:

$$\hat{p}(x) = \frac{1}{N} \sum_{i=1}^{N} \left( \frac{1}{h_i} \varphi \left( \frac{x - x_i}{h_i} \right) \right)$$

or

$$\hat{p}(x) = \frac{1}{N} \sum_{i=1}^{N} \left( \frac{1}{h_i} \varphi_i \left( \frac{x - x_i}{h_i} \right) \right)$$

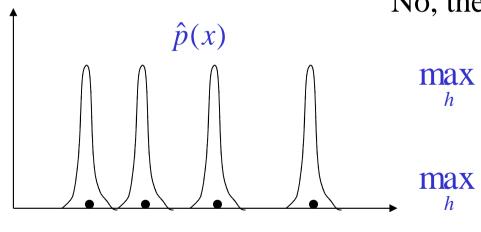


### **Estimating kernel width**

Recall, we used maximum likelihood method for parametric pdf estimation:

$$\max_{\theta} \hat{p}(X; \theta) = \max_{\theta} \hat{p}(x_1, x_2, ..., x_N \mid \theta) = \max_{\theta} \prod_{k=1}^{N} \hat{p}(x_k; \theta)$$

Can we use same method for estimating the kernel width h?



No, the max is not achievable:

$$\max_{h} \prod_{k=1}^{N} \hat{p}(x_{k}; h) =$$

$$\max_{h} \prod_{k=1}^{N} \left( \frac{1}{N} \sum_{i=1}^{N} \frac{1}{h} \varphi\left(\frac{x_{i} - x_{k}}{h}\right) \right) \to \infty$$
if  $h \to 0$ 

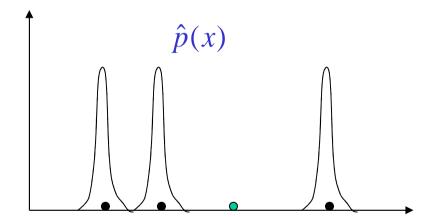




### **Estimating kernel width**

Solution: separate model data (kernel centers) from testing data - cross-validation technique

$$\max_{h} \prod_{k=1}^{N} \left( \frac{1}{N} \sum_{i \neq k} \frac{1}{h} \varphi \left( \frac{x_{i} - x_{k}}{h} \right) \right)$$



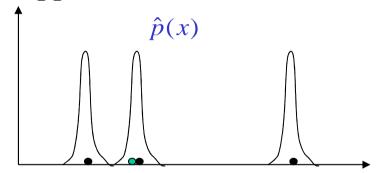


### **Estimating kernel width**

Tried maximum likelihood cross-validation and still diverges?

$$\max_{h} \prod_{k=1}^{N} \left( \frac{1}{N} \sum_{i \neq k} \frac{1}{h} \varphi \left( \frac{x_{i} - x_{k}}{h} \right) \right) \to \infty$$

This might happen if data is somewhat discrete:



Solution - truly separate model data from testing data:

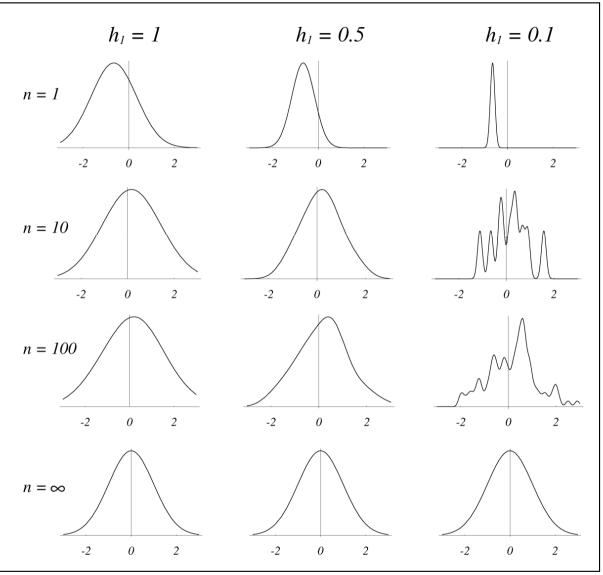
$$\max_{h} \prod_{k=1}^{N} \left( \frac{1}{N} \sum_{x_i \neq x_k} \frac{1}{h} \varphi \left( \frac{x_i - x_k}{h} \right) \right)$$

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### **Examples of pdf estimation**



Parzen-window (kernel) estimates of a univariate normal density using different window widths and numbers of samples. (DHS)

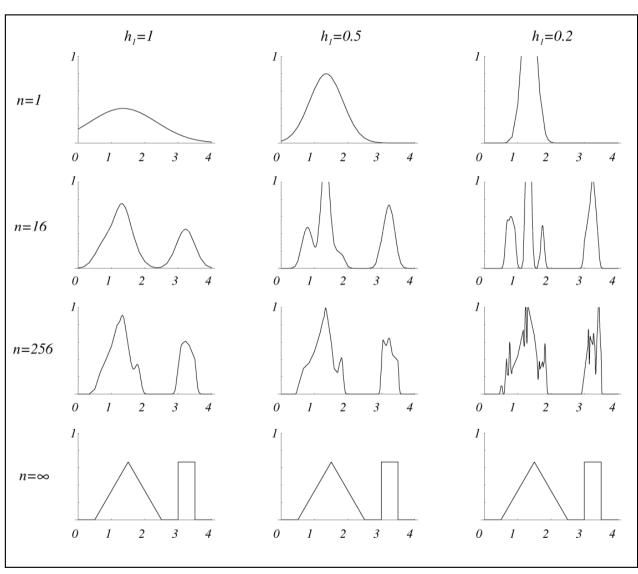
Heuristic method of width calculation:

$$h_n = \frac{h_1}{\sqrt{n}}$$

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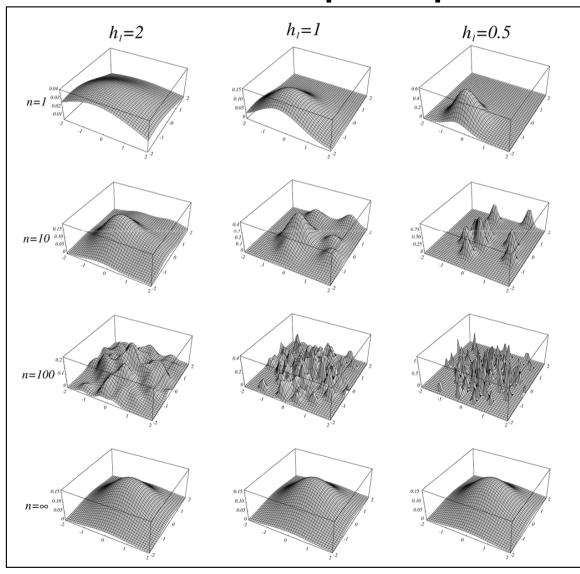
### **Examples of pdf estimation**



Parzen-window (kernel) estimates of a bimodal density using different window widths and numbers of samples.



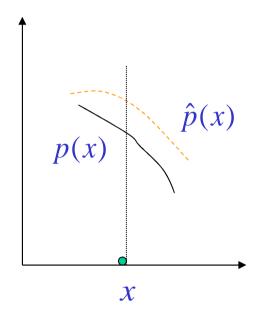
### **Examples of pdf estimation**



Parzen-window (kernel) estimates of a bivariate normal density using different window widths and numbers of samples.



### **Error in pdf estimation**



Discrepancy between true density p(x) and its estimation  $\hat{p}(x)$ :

$$MSE_x(\hat{p}) = E\{\hat{p}(x) - p(x)\}^2$$
- Mean Square Error

$$MISE(\hat{p}) = \int E\{\hat{p}(x) - p(x)\}^2 dx$$

- Mean Integrated Square Error

$$MSE_{x}(\hat{p}) = E\{\hat{p} - p\}^{2} = E\{\hat{p}^{2} - 2\hat{p}p + p^{2}\}$$

$$= E\{\hat{p}^{2}\} - 2E\{\hat{p}\}p + p^{2}$$

$$= \{E\hat{p}\}^{2} - 2\{E\hat{p}\}p + p^{2} + [E\{\hat{p}^{2}\} - \{E\hat{p}\}^{2}]$$

$$= [E\hat{p} - p]^{2} + [E\{E\hat{p} - \hat{p}\}^{2}]$$

(Expectations are taken over the set of possible approximations or over the sets of training samples)



#### Bias and variance of estimation error

$$MSE_{x}(\hat{p}) = [E\hat{p} - p]^{2} + [E\{E\hat{p} - \hat{p}\}^{2}]$$
Bias Variance

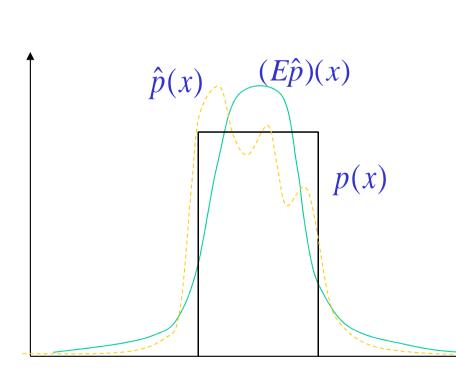
 $E\hat{p}$  - Average approximation

$$E\hat{p} = \int \frac{1}{h} K\left(\frac{x-y}{h}\right) p(y) dy$$

<u>Bias</u> is the difference between true density and average approximation

<u>Variance</u> is the difference between average approximation and individual approximations

Smaller kernel width reduces bias, but increases variance.



### Bias and variance of estimation error

If some assumptions on the true density are made (e.g.  $\int (p''(x))^2 dx < \infty$ ) then it is possible to analytically find the kernel width which gives smallest  $MISE(\hat{p})$ 

Silverman (Parzen):

$$h_{opt} = k_2^{-2/5} \left\{ \int \boldsymbol{\varphi}(t)^2 dt \right\}^{1/5} \left\{ \int p''(x)^2 dx \right\}^{-1/5} n^{-1/5}$$

Optimal kernel width gets smaller when the number of training samples n increases. For optimal kernel width  $MISE(\hat{p})$  also decreases:

MISE ~ 
$$C(\varphi) \{ \int p''(x)^2 dx \}^{1/5} n^{-4/5}$$

Note, that p(x) is unknown. Above formulas are useful for theory, but not for practical applications.

For multivariate pdf approximation:

$$MISE \sim n^{-4/(4+d)}$$

The performance decreases exponentially when the number of dimensions increases



# **Bayesian classification**

• Bayes classification rule: classify x to the class  $w_i$  which has biggest posterior probability  $P(w_i \mid x)$ 

$$P(w_1 \mid x) > P(w_2 \mid x)$$
?  $w_1$ :  $w_2$ 

• Bayes classification rule minimizes the total probability of misclassification.

#### Cost of errors.

- Errors happen when samples of class 1 are incorrectly classified to belong to class 2, and samples of class 2 are classified to belong to class 1.
- The cost of making these errors can be different :

 $\lambda_1$  - the cost of misclassifying samples of class 1

 $\lambda_2$  - the cost of misclassifying samples of class 2

# Total cost (or risk) of classification

Classification algorithm splits feature space into two decision regions:

 $R_1$  - samples in this region are classified as being in class 1

 $R_2$  - samples in this region are classified as being in class 2

$$\int_{R_2} p(x \mid w_1) dx$$
 - the proportion of samples of class 1 being classified as class 2

$$\int_{R_1} p(x \mid w_2) dx$$
 - the proportion of samples of class 2 being classified as class 1

$$P(w_1) \int_{R_2} p(x \mid w_1) dx$$
 - the proportion of all input samples being class 1 but classified as being in class 2

$$P(w_2) \int_{R_1}^{R_2} p(x \mid w_2) dx$$
 - the proportion of all input samples being class 2 but classified as being in class 1

$$Cost = \lambda_1 P(w_1) \int_{R_2} p(x \mid w_1) dx + \lambda_2 P(w_2) \int_{R_1} p(x \mid w_2) dx - \text{total cost}$$



# Minimizing total cost of classification

Since  $R_1$  and  $R_2$  cover whole feature space

$$\int_{R_1} p(x \mid w_1) dx + \int_{R_2} p(x \mid w_1) dx = 1$$

Thus

$$Cost = \lambda_1 P(w_1) \{ 1 - \int_{R_1} p(x \mid w_1) dx \} + \lambda_2 P(w_2) \int_{R_1} p(x \mid w_2) dx$$

$$= \lambda_1 P(w_1) + \int_{R_1} (\lambda_2 P(w_2) p(x \mid w_2) - \lambda_1 P(w_1) p(x \mid w_1)) dx$$

Cost is minimized if  $R_1$  includes only points where

$$\lambda_2 P(w_2) p(x \mid w_2) - \lambda_1 P(w_1) p(x \mid w_1) < 0$$



# **Bayesian classification**

<u>Bayesian classifier</u> is an optimal classifier minimizing total classification cost. Such classifier is possible only if we have full knowledge about class distributions.

If 
$$\lambda_1 P(w_1) p(x \mid w_1) > \lambda_2 P(w_2) p(x \mid w_2)$$
 then classify  $x$  as class 1.  
If  $\lambda_1 P(w_1) p(x \mid w_1) \le \lambda_2 P(w_2) p(x \mid w_2)$  then classify  $x$  as class 2.

Alternatively, assuming non-zero terms, the class assignment is based on

testing whether 
$$\frac{p(x|w_1)}{p(x|w_2)} > \frac{\lambda_2 P(w_2)}{\lambda_1 P(w_1)}$$
 or  $\frac{p(x|w_1)}{p(x|w_2)} \le \frac{\lambda_2 P(w_2)}{\lambda_1 P(w_1)}$ 

Decision surface 
$$\frac{p(x|w_1)}{p(x|w_2)} = \frac{\lambda_2 P(w_2)}{\lambda_1 P(w_1)}$$
 separates two decision regions.

$$\frac{p(x \mid w_1)}{p(x \mid w_2)}$$
 - likelihood ratio

$$\frac{p(x \mid w_1)}{p(x \mid w_2)} > (<) \frac{\lambda_2 P(w_2)}{\lambda_1 P(w_1)} - \frac{\text{likelihood ratio test}}{\text{likelihood ratio test}}$$

# Performance of Bayesian classification

Denote:

$$t = \frac{\lambda_2 P(w_2)}{\lambda_1 P(w_1)} - \text{decision threshold}$$

$$R_1(t) = \left\{ x \mid \frac{p(x \mid w_1)}{p(x \mid w_2)} > t \right\} - \text{decision region of class 1 for threshold } t$$

$$R_2(t) = \left\{ x \mid \frac{p(x \mid w_1)}{p(x \mid w_2)} \le t \right\} - \text{decision region of class 2 for threshold } t$$

$$MR_1(t) = \int_{R_2(t)} p(x \mid w_1) dx$$
 - misclassification rate for class 1 and threshold  $t$ 

$$MR_2(t) = \int_{R_1(t)} p(x \mid w_2) dx$$
 - misclassification rate for class 2 and threshold  $t$ 

# Performance of Bayesian classification

 $MR_1(t)$  and  $MR_2(t)$  completely characterize the performance of a Bayesian classifier

For a given misclassification costs  $\lambda_1$ ,  $\lambda_2$  and prior class probabilities  $P(w_1)$ ,  $P(w_2)$  we find  $t = \frac{\lambda_2 P(w_2)}{\lambda_1 P(w_1)}$ 

Then the (mis)classification cost is

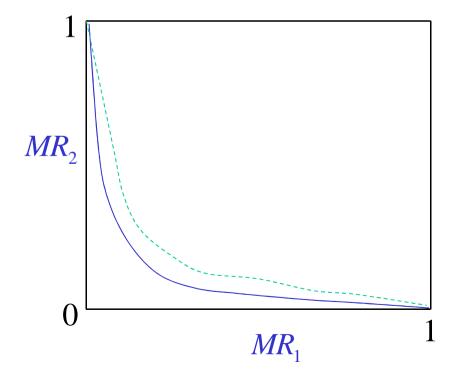
$$Cost = \lambda_1 P(w_1) MR_1(t) + \lambda_2 P(w_2) MR_2(t)$$



# ROC of a Bayesian classification

 $MR_1(t)$  and  $MR_2(t)$  are used only with the same t.

Thus the parameter t is not important and the performance of a Bayesian classifier can be characterized only by the relationships between  $MR_1(t)$  and  $MR_2(t)$ .



Example of an optimal
Bayesian ROC curve ( —— )
and some non-optimal
classifier's ROC curve ( —— ).

For a given  $MR_1$  the  $MR_2$  of a non optimal classifier should be bigger; otherwise non-optimal classifier would outperform optimal.



# **Biometric Application Types**

#### Verification System (1:1)

- Claim is made (enrollee identity)
- User's biometric is matched only with stored biometric of claimed enrollee
- The decision to accept claim is made using only one matching score

#### Identification System (1:N)

- No claim about identity is made
- User's biometric is matched with stored biometrics of all enrolled persons
- The highest matching score determines the most probable enrollee
- The decision about accepting identification attempt is made based on the matching score for that enrollee (and optionally using other matching scores too)

#### Screening

- Matching against a watch list
- Opposite of verification



# **Performance of Verification System**

For biometric matchers (person identity verification) we distinguish two classes:

- Genuine person's claimed identity is correct
- <u>Impostor</u> person's claimed identity is in correct

The decision for genuine class is to <u>accept</u>, and the decision for the impostor class is to <u>reject</u>. The decision is usually done based on a <u>single matching score</u> of input biometric with the enrolled biometric template of claimed identity person.

Instead of optimal 
$$\frac{p(x|w_1)}{p(x|w_2)} > (<) \quad \theta \quad \text{use } x > (<) \quad \theta$$
If  $\frac{p(x|w_1)}{p(x|w_2)}$  is monotonous, these decisions are equivalent.

Instead of  $MR_1(t)$  and  $MR_2(t)$  use

$$FAR(t) = \int_{x>t} p(x \mid imp) dx - \text{false accept rate for threshold } t$$

$$FRR(t) = \int_{x < t} p(x \mid gen) dx$$
 - false reject rate for threshold  $t$ 



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# **Errors in Verification Systems**

Each verification attempt has two possibilities:

- 1. Genuine event input biometrics and stored biometrics from claimed identity belong to the same person.
- 2. Impostor event input biometrics is different from claimed identity biometrics.

The scores produced by matching algorithm will have distributions:

$$p_{gen}(s) = p(s | \text{genuine event})$$
  
 $p_{imp}(s) = p(s | \text{impostor event})$ 



# **Errors in Verification Systems**

FAR and FRR are determined by the decision rule – accept or reject results of recognition.

Usually FAR and FRR are defined using some threshold:

$$FAR(\theta) = \int_{-\infty}^{\infty} p_{imp}(s)ds = P(s > \theta | \text{impostor event})$$

Also called: False Match Rate (FMR)

$$FRR(\theta) = \int_{-\infty}^{\theta} p_{gen}(s) ds = P(s < \theta \mid \text{genuine event})$$

Also called: False Non-Match Rate (FNMR)





# **Errors in Verification Systems**

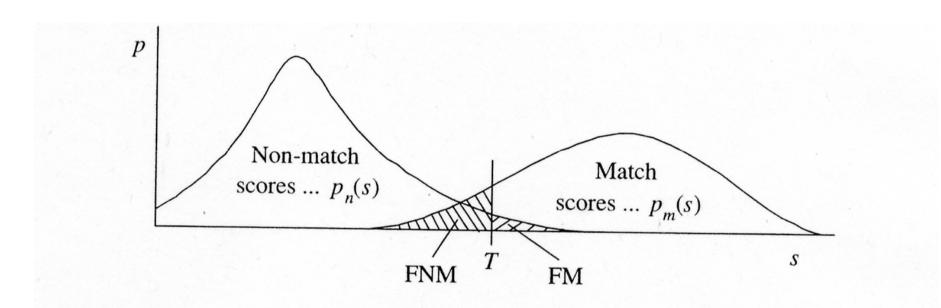
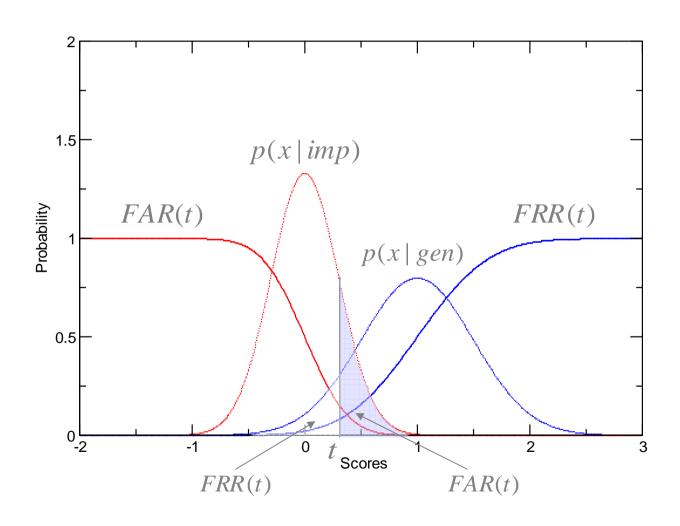


Figure 5.2: The non-match scores are on average lower than the match scores; in this case, the threshold T is set high to minimize False Accept.





### **Performance of Biometric Matchers**





### **ROC Curve**

ROC curve connects  $FAR(\theta)$  and  $FRR(\theta)$  curves.

Note that they both use same  $\theta$  at the same time, so we are able to construct such plot.

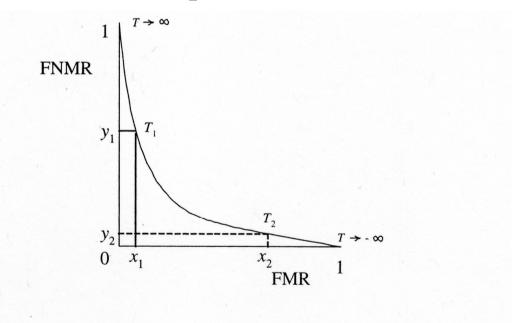


Figure 5.4: The ROC curve expresses the trade-off between FMR and FNMR.





## **Types of ROC Curve**

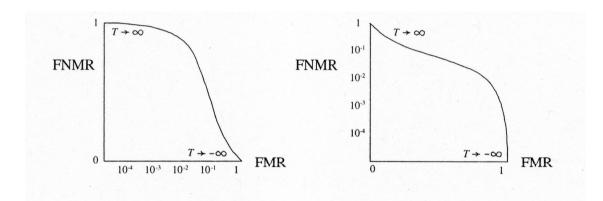
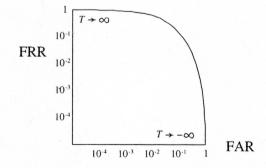


Figure 5.5: The ROC with one probability scale in logarithmic form; on the left the FMR is expressed in logarithmic form, on the right the FNMR is in logarithmic form.



Taking  $\log(FAR(\theta))$  and  $\log(FRR(\theta))$  instead of  $FAR(\theta)$  and  $FRR(\theta)$  is reasonable if they are small.

Figure 5.6: The ROC with both probability scales in logarithmic form.



## **Types of ROC Curve**

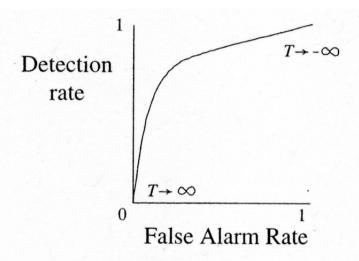


Figure 5.7: A detection error curve with the detection rate  $(1-{\rm FNMR})$ , plotted against the False Alarm Rate.



# **Using ROC Curve**

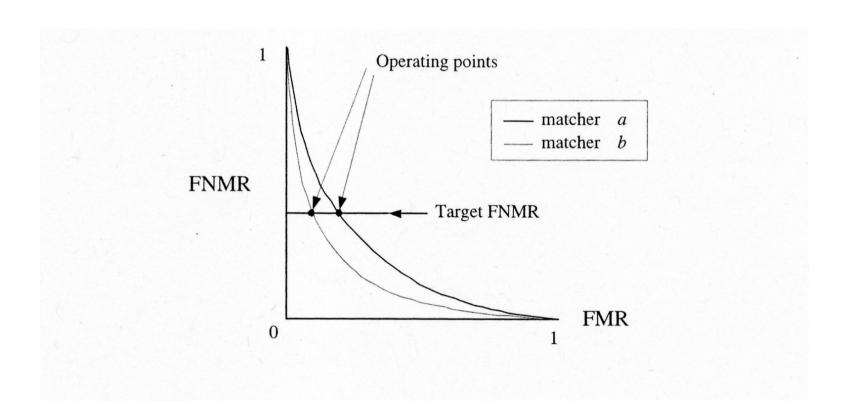


Figure 5.8: Two distinct ROC curves and a sample operating point specified with a target FMR. Matcher b is more accurate than a for all T.





# **Comparing ROC Curves**

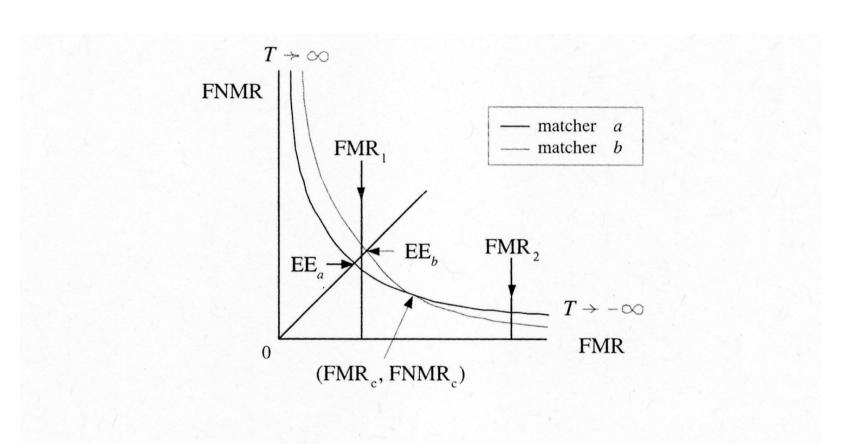
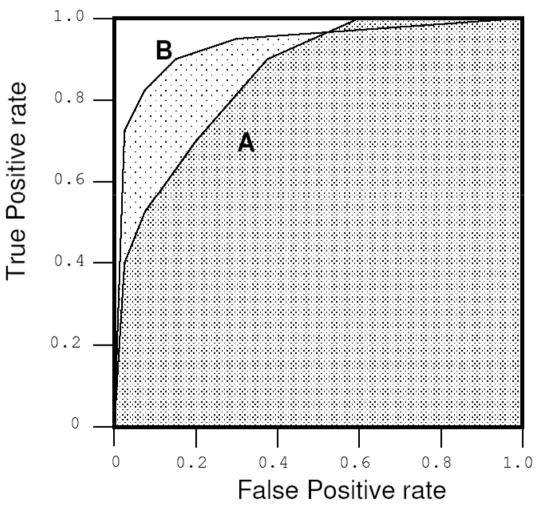


Figure 5.9: Which matcher is best can depend on the operating point chosen.



# **Comparing ROC Curves**



Area under ROC curve (1-FRR vs FAR) represents the probability that random genuine score is higher than random impostor score.



# **Comparing ROC Curves**

Compare match and non-match score densities by d-prime method:  $\mu_m - \mu_n$ 

 $d' = \frac{\mu_m - \mu_n}{\sqrt{\sigma_m^2 + \sigma_n^2}}$ 

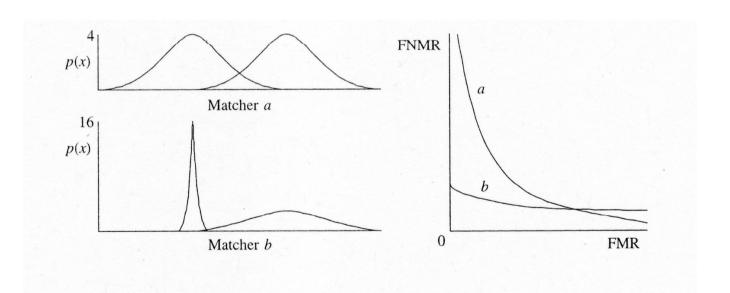


Figure 5.10: Different ROCs for two hypothetical matchers a and b with identical d'. Here Gaussian score distributions with identical means and different variances lead to the same d' but different ROCs.

### **Comparing ROC Curves**

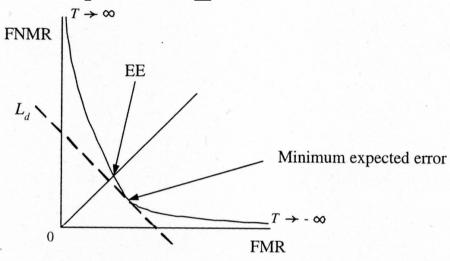


Figure 5.11: The minimum expected error will not generally be found at the same operating point as the Equal Error Rate.

Equal Error Rate (EER):  $EER = FRR(\theta) = FAR(\theta)$  at  $\theta$  such as  $FRR(\theta) = FAR(\theta)$ 

Minimum Total Error Rate (TER):

$$TER = \min_{\theta} FRR(\theta) + FAR(\theta)$$



### **Trade-offs**

Selection of the operating point in a particular application is a trade-off between security and convenience.

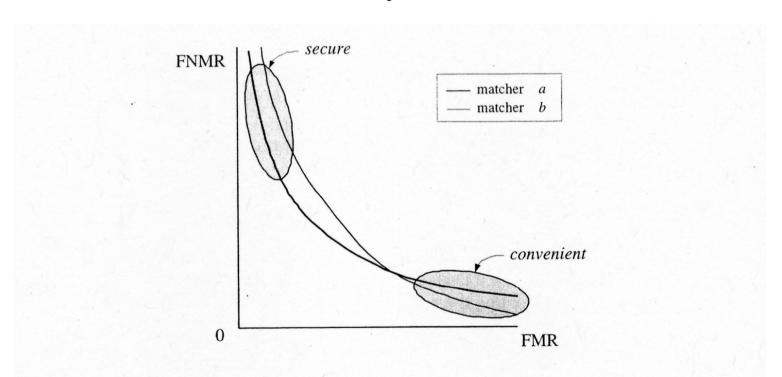


Figure 5.13: ROCs for Matcher a and b. Matcher b may be preferred for convenience and Matcher a for security..

### **Estimating FAR and FRR**

In contrast to estimating pdf, FAR and FRR are easily estimated:

$$FAR(t) = \int_{x>t} p(x \mid imp) dx \approx \frac{\left| \{x_i \mid x_i > t, x_i \text{ is impostor } \} \right|}{\left| \{x_i \mid x_i \text{ is impostor } \} \right|}$$

$$FRR(t) = \int_{x < t} p(x \mid gen) dx \approx \frac{\left| \{ x_i \mid x_i < t, x_i \text{ is genuine } \} \right|}{\left| \{ x_i \mid x_i \text{ is genuine } \} \right|}$$

Types of ROC curves:

$$\left\{FRR(t), FAR(t)\right\}_{-\infty < t < \infty}$$

$$\left\{FAR(t), P(gen)(1 - FRR(t)) + P(imp)FAR(t)\right\}_{-\infty < t < \infty}$$

$$\left\{\log FRR(t), \log FAR(t)\right\}_{-\infty < t < \infty}$$





## **Using FAR and FRR**

In Bayesian framework we want to minimize total cost:

$$Cost = C_{FA}P(\text{impostor})P(s > \theta | \text{impostor})$$

$$+ C_{FR}P(\text{genuine})P(s < \theta | \text{genuine})$$

$$= C_{FA}P_{imp}FAR(\theta) + C_{FR}P_{gen}FRR(\theta)$$

Correct setting of  $\theta$  in verification application requires estimating  $C_1, C_2, P(\text{impostor}), P(\text{genuine})$ 

### **Example**

Consider the problem of deploying biometric matcher for an amusement park admission

$$C_{EA} = $20$$
 - cost of accepting impostor to the park

$$P_{imp} = 1\%$$
 - probability of impostor attempts

$$C_{FR} = $1$$
 - cost of rejecting genuine user

$$P_{gen} = 99\%$$
 - probability of genuine attempts

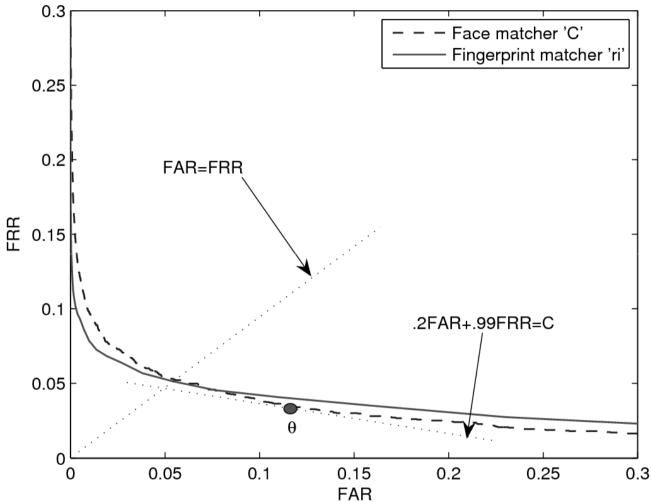
$$Cost = C_{FA}P_{imp}FAR(\theta) + C_{FR}P_{gen}FRR(\theta)$$

$$= 20 \times .01 \times FAR(\theta) + 1 \times .99 \times FRR(\theta)$$

$$= .2 \times FAR(\theta) + .99 \times FRR(\theta)$$





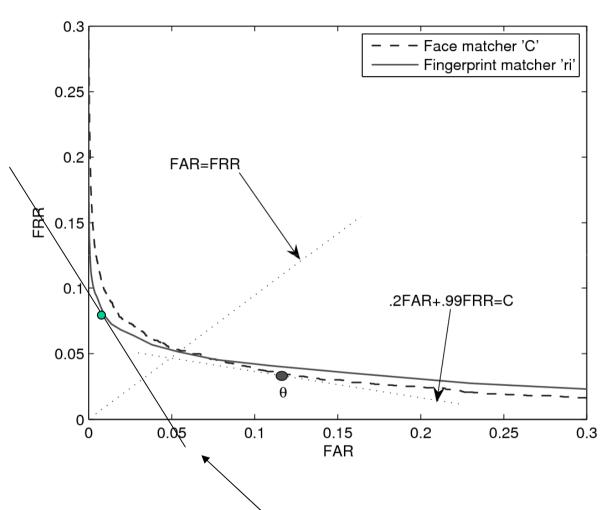


Face matcher 'C' better minimizes cost

$$Cost = .2 \times FAR(\theta) + .99 \times FRR(\theta)$$

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If we had more impostor attempts, say  $P_{imp} = 10\%$ , then matcher 'ri' would get lower cost  $Cost = 2 \times FAR(\theta) + .9 \times FRR(\theta)$ 





# **Errors in Identification Systems**

N people are enrolled in the database. The recognition algorithm performs N matchings with output scores:

$$s_1 > s_2 > \dots > s_N$$

(the scores are ordered by magnitude, but not by people id)

The decision algorithm usually considered:

Accept class 1 if

$$s_1 > \theta$$
 and  $\theta > s_2 > ... > s_N$ 

• Reject otherwise

# **Errors in Identification Systems**

Other types of decisions involve selecting a subset of matched classes:

•Threshold based:

$$s_1 > s_2 > \dots > s_k > \theta$$

-select all classes bigger than threshold

•Rank –based:

-select k classes with best scores

•Hybrid:

-select based on threshold, if not successful select k classes based on rank

# FNMR and FMR in Identification Systems

FNMR – False non-match rate:

$$FNMR(\theta) = FRR(\theta) = \int_{-\infty}^{\theta} p_{gen}(s) ds = P(s < \theta \mid \text{genuine})$$

FMR – False match rate:

$$FMR(\theta) = P(\max s_i > \theta \mid i \text{ corresponds to all N-1 impostor event})$$

$$= 1 - P(s_i < \theta \mid i \text{ corresponds to all N-1 impostor event})$$

$$= 1 - \prod_i P(s_i < \theta \mid i \text{ corresponds to one impostor event})$$

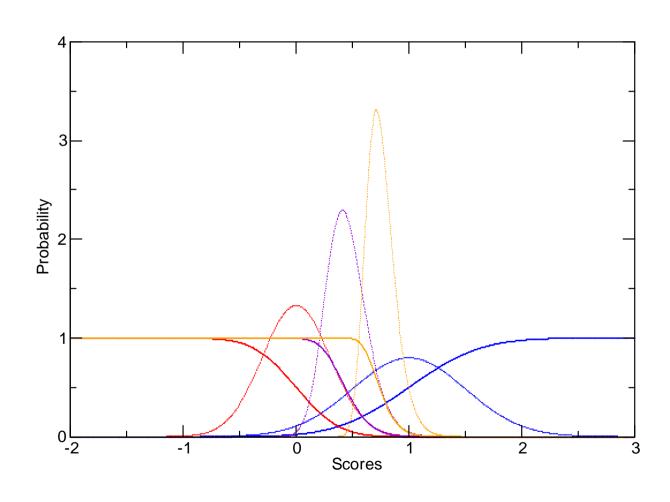
$$= 1 - \prod_i (1 - P(s_i > \theta \mid i \text{ corresponds to one impostor event}))$$

$$= 1 - \prod_i \left(1 - \int_{s_i}^{\infty} p_{imp}(s) ds\right) = 1 - (1 - FAR(\theta))^{N-1}$$





# **FMR** for different N



# **Errors in Identification Systems**

- FMR and FNMR might not adequately describe the performance of identification systems
  - closed set / open set identification
  - rejecting all identification results might be a correct choice
  - errors are connected: impostor might be a top choice, but genuine is also higher than the threshold
- Score belonging to different classes are usually dependent, so FMR can not be effectively estimated by means of FAR
- Still no good standard for measuring identification system performance exists



# Investigating validity of i.i.d. assumption

Example: Identification system with 2 classes – genuine and impostor

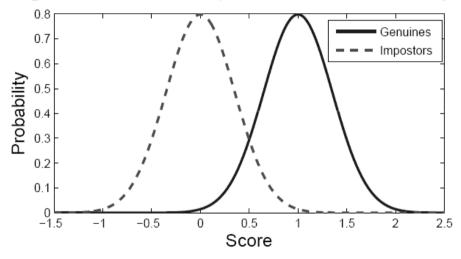


Fig. 1. Hypothetical densities of matching(genuine) and non-matching(impostors) scores.

Consider two possible scenarios on how the matching scores are generated during an identification attempt:

- 1) Both scores  $s_{gen}$  and  $s_{imp}$  are sampled independently from genuine and impostor distributions.
- 2) In every identification attempt :  $s_{imp} = s_{gen} 1$ .

Scenario 1:

CorrIdent<1

Scenario 2:

CorrIdent =1



Dependence of scores influences performance in identification systems